

Interactions

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The concept of interaction



- $y = b_0 + b_1 x_1 + b_2 x_2$
- $y = b_0 + b_1 x_1 + b_2 x_2 + b_3 (x_1 * x_2)$



An example: Iconicity (again)







Sensory Experience Ratings





Model without interaction term





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	term	estimate
1	(Intercept)	-0.1193515
2	SER	0.2331949
3	POSVerb	0.6015939





Model with interaction term

	term	estimate
1	(Intercept)	0.2739423
2	SER	0.1181651
3	POSVerb	-0.9554158
Л	SER:POSVerb	0.5083802







Model with interaction term (centered)





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```
lm(iconicity ~ SER * POS, data = NV)
# Same as:
lm(iconicity ~ SER + POS + SER:POS, data = NV)
```





Summary

• Interaction: describes a situation where the influence of a predictor on the response depends on another predictor.

$$y = b_0 + b_1 x_1 + b_2 x_2 + b_3 (x_1 * x_2)$$

- If in doubt, center.
- If interaction significant, can't interpret predictors in isolation anymore.
- Slope for interaction can be seen as a 'slope adjustment term' when you move from one category to the next

